

TV PRODUCTION SCRIPT

Visuals	Script	Audio
Presenter to Camera	<p>“Hello and welcome to this lockdown version of level-up. Now games have always had a competitive element to them. From Kids lining up in arcades to beat the machines high score to games like pong allowing local play on a single system. The first competitive tournament was in 1972 at the Sanford University for the game space wars and since then it is only a concept that has grown exponentially.</p> <p>Now esports tournaments can reward victors with millions in prize pools. Certain events are even being televised through normal means or online streaming services.</p> <p>It’s growing as rapidly as the industry itself and doesn’t look to be slowing down.</p> <p>I therefore wanted to get into the action and see if I can experience a tournament. I just had a few hurdles to overcome. Which game should I choose, and do I have what it takes to be successful?</p>	Diegetic sound
Presenter to camera (pre-recorded) new location	<p>You join me well, at home really as I ready myself for this self-imposed challenge. Now the game I chose was Pokémon, more specifically the new one’s sword and shield, as a) I’m a big fan of the franchise and have already got a bedrock of knowledge about them and b) I thought it’d be best to undergo this challenge with a game that’s special to me and one I secretly wished I understood better. But I’m not going to understand it better on my own, so I invited a little help along to get me through this challenge.</p>	Diegetic Sound
Both of us sitting on the sofa discussing how the game works	<p>SAM: Hi I’m Sam and I’m a Pokémon master, I’ve been playing Pokémon since I was about 3 years old and I’m here to teach Ben how to play competitively.</p> <p>BEN: Yeah, because I have played this game through, I am a fan myself but yeah, I haven’t done anything competitively yet so where would be best to start</p> <p>SAM: Well to play competitively you need a team and the best way to build a team is around your favourite Pokémon so have you got a favourite that we can work with?</p> <p>BEN: I have grown fond of blipbug in this game</p> <p>SAM: Well, we can work with that blipbug evolves into orbeetle which can be a pretty useful defensive wall so the best way to start with that would be to catch a good one then we can go from there</p>	Diegetic sound plus gameplay audio

[improvised pending on the capture]

SAM: And so now check its summary and see if you have a decent one.

We're looking for a bold nature which it minus attack plus defence, but we got a neutral one.

We got a neutral one which is a hardy nature

SAM: That's not a problem it just means we have to breed what we're looking for

So, if you chuck your blipbug in there, sooner or later we'll get a few eggs and hopefully one of them will be what we were looking for.

There we are she has an egg That was quick. So, we now have a bold natured.

SAM: Bold yes minus attack plus defence

So that's what we want

SAM: Yeah, because that's going to evolve into an orbeetle that's much more capable of taking a hit

So, Pokémon can have up to 510 ev's split in between their stats but the most optimum way to allocate them is generally to max out two because you can have no more than 252 in any one stat.

If we check the pokejobs we can quite easily get max on defence ev's which will boost the stat and make it much more useful in competitive battling

So now we have our blipbug back we need to level it up all we need to do is get it high enough to evolve.

The good thing about bug Pokémon is they generally evolve at quite low levels.

We have now fought so many Pokémon that I'm evolving from dottler into the final which is an orbeetle and this is the Pokémon I wanted.

SAM: This orbeetle is going to be fairly useful competitively because of the ev training we've given, and it has a beneficial nature and now we just need to work on its move set

[Presenters discuss chosen move set]

BEN: So, we've now just completed the process 5 times but each different Pokémon. These are the ones Sam recommended.

SAM: So, we've got Incineroar will probably be our lead for most our battles it's quite a useful Pokémon to have with its Intimidate ability. This works well with some of the more defensive Pokémon we've got in Toxapex orbeetle and Venusaur and then we've got some attacking Pokémon in Noivern and Urshifu which are going to be our big hitters and we just have to go into each battle with a strategy now.

BEN: Well, I've got my team, so I feel its best we go to the battle tower I now enough about this game to know that's where in end game its where you go to try out certain new Pokémon

SAM: That'll be the closest we get to a vgc experience in single player mode, and it would be a good opportunity to test the viability of the team we just built.

Now the only problem with this is it doesn't quite accurately reflect vgc because we have to use the same 4 Pokémon continuously, but we can have a bit of an idea of what might come up against us and counter us.

I think the general idea of this team is to lead with Incineroar and Urshifu with orbeetle and Toxapex in the back. The first few battles in this shouldn't tax you too much but its good to settle in and see what we're trying to do.

[gameplay commentary]

BEN: I have had a bit of practice now, so I guess it's time to fight one another.

SAM: Time to test your luck.

We've identified a couple of weaknesses but now we can see how you go up against a proper team.

[more battle commentary]

BEN: So I'll take it into the future I'll keep working on it and next time ill hopefully have a stronger team to perhaps fight Sam or even get into competitive vgc later on in the programme so stay tuned for that.

